

# Spinning duck challenge

Create an animated GIF in which a duck spins at least 360 degrees (a full circle)

## Hints:

This is easiest as a **Video Timeline** animation

- the duck will need to be converted to a **Smart Object** (Layer > Smart Objects > Convert to Smart Object)
- use the **Transform** line - click the **stopwatch** to set up **keyframes**
- use 3 keyframes (at least)
- rotate using the **Move Tool** - tick **Show Transform Controls** at the top
- harder than it looks - there's something that might just go wrong...
- **extend it:** make it spin and grow (and/or use opacity) at the same time?

Can be done as a Frame animation, but you'll need individual images to add to the layer stack - which will be a long job

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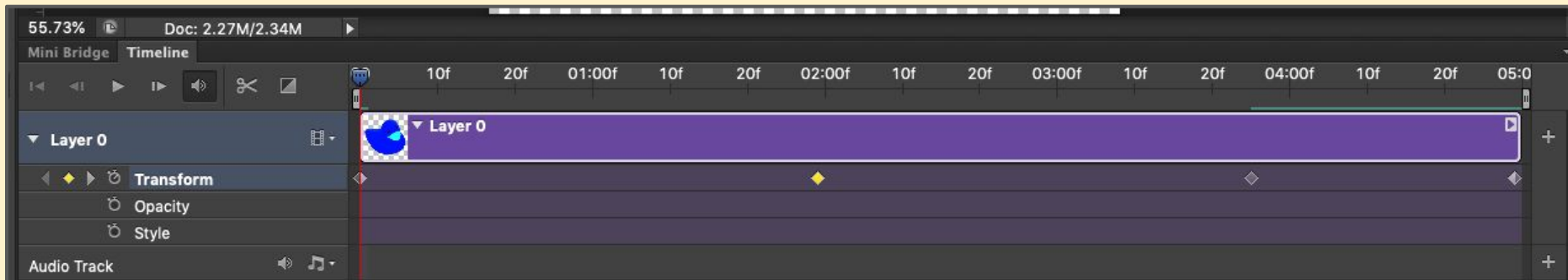
Rotating is tricky



- use the **Move Tool**
- tick **Show Transform Controls** at the top
- **hover** your mouse **just outside** one of the corners until a two-headed arrow appears - this lets you rotate

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Here's where I placed my keyframes



Total giveaway hint: the last keyframe wants to be just tilted to the side you want the animation to come in from