A **variable** is a way of storing data in a computer program

Each **variable** has a name and can store a single value

Using the **Python Editor**...

Write a program which counts how many times button A has been clicked

#### Challenges:

- 1. Display the total clicks using button B
- 2. Set the count back to 0 using the accelerometer

Here's an algorithm for how you could do this:

Set a variable called counter to 0 REPEAT FOREVER:

IF button A is clicked:
Add 1 to counter

IF button B is clicked:
Show the value of counter

```
# Button counter program
2 from microbit import *
3
  counter = 0
  while True:
      if button_a.is_pressed():
6
          counter = counter + 1
      if button_b.is_pressed():
          display.scroll(counter)
```

There is a problem with this program that you will need to fix

Don't forget to use the accelerometer to set counter back to 0